# Package: flipped (via r-universe)

August 22, 2024
Title Applies various odd models for coin flipping
Version 0.0.1
<b>Description</b> Everyone uses the binomial as the distribution for coin flipping: this assumes for a given coin, the probability of landing heads is constant for all time. It is likely a very sound assumption. However, even for this simple example other models may be possible. This package contains such models.
License GPL (>= 3)
Imports nloptr, stats
Suggests testthat (>= 3.0.0)
Config/testthat/edition 3
Encoding UTF-8
LazyData true
<b>Roxygen</b> list(markdown = TRUE)
RoxygenNote 7.1.1
Repository https://phylotastic.r-universe.dev
RemoteUrl https://github.com/bomeara/flipped
RemoteRef HEAD
<b>RemoteSha</b> 70e934a083e24603a2b2868577e299f9f0c91faa
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dcoin\_exponential\_decay

Compute probability of observations given an exponential decay model The idea is that the coin before handling has 100% chance of heads, but each time it is picked up that probability will decrease (maybe it is bent by the statistician's mighty thumb). After halflife times handling it, the probability of heads is 50%, and it keeps dropping from there.

# Description

Compute probability of observations given an exponential decay model The idea is that the coin before handling has 100% chance of heads, but each time it is picked up that probability will decrease (maybe it is bent by the statistician's mighty thumb). After halflife times handling it, the probability of heads is 50%, and it keeps dropping from there.

### Usage

```
dcoin_exponential_decay(
  nheads,
  nflips,
  halflife,
  log = FALSE,
  possibilities = get_possibilities(nheads, nflips)
)
```

### **Arguments**

nheads Number of heads

nflips Total number of flips (heads and tails)

halflife How many flips to get to 50% heads

log If TRUE return log transformed probabilities.

possibilities All possible sequences of flips that lead to the observed number of heads

### Value

The likelihood of the data (or log likelihood if log=TRUE)

```
dcoin_from_probability
```

Compute probability of observations given a vector of probability of heads

# **Description**

Compute probability of observations given a vector of probability of heads

### Usage

```
dcoin_from_probability(
  pheads,
  nheads,
  nflips,
  log = FALSE,
  possibilities = get_possibilities(nheads, nflips),
  diff_value = NULL
)
```

# **Arguments**

pheads Vector with the probability of a heads on flip 1, 2, etc.

nheads Number of heads

nflips Total number of flips (heads and tails)

log If TRUE return log transformed probabilities.

possibilities All possible sequences of flips that lead to the observed number of heads

mizing a function

# Value

The likelihood of the data (or log likelihood if log=TRUE)

dcoin_linear	Compute probability of	observations given i	linear change model This
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is essentially stats::dbinom() but allowing for the probability of heads to linearly change from the starting value. By default it increases by

10% per flip, but this can be set to other values.

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# **Description**

The idea is that the coin before handling has some probability of heads, but each time it is picked up that probability could change (maybe it is bent by the statistician's mighty thumb). The slope gives the amount of change in this probability each flip: for example, a coin that starts fair and which has a slope of 0.01 has a probability of heads of 0.51 (0.50 + 0.01) on its first flip, 0.52 on its second, and so forth. If the act of flipping has absolutely no effect on the probability of heads, slope can be set to be zero, though using stats::dbinom() for this particular edge case should be faster.

# Usage

```
dcoin_linear(
  nheads,
  nflips,
  preflip_prob = 0.5,
  slope = 0.1,
  log = FALSE,
  outside_bounds_is_NA = FALSE
)
```

### **Arguments**

nheads Number of heads

nflips Total number of flips (heads and tails)

preflip\_prob Probability of heads before the coin is handled

slope How much the probability changes each time the coin is flipped

log If TRUE return log transformed probabilities.

outside\_bounds\_is\_NA

If TRUE, if any probability of heads is outside the bounds of probability, the function returns NA. Otherwise, it sets the value to the nearer bound.

### **Details**

Of course, if all we have is the total number of heads and total number of flips, we do not know if it was HTT, THT, or TTH. For the particular case of a slope set to exactly zero the order does not matter, but in the general case it will. For example, if the probability of heads increases with each flip, HTT is less likely than TTH even though each has one heads out of three flips. The current code looks at all possibilities exhaustively, but more efficient ways to calculate this undoubtedly exist. Pull requests are welcome. It also means this may be slow as the number of flips increases.

For some slopes and preflip probabilities, the probabilities of heads on a given flip may be outside the 0 to 1 bounds. By default, if this happens the function returns NA. If outside\_bounds\_is\_NA is FALSE, it moves the probabilities to the nearer bound.

# Value

The likelihood of the data (or log likelihood if log=TRUE)

d\_coin\_multiplicative 5

d\_coin\_multiplicative Compute probability of observations given an exponential decay model

# **Description**

Compute probability of observations given an exponential decay model

# Usage

```
d_coin_multiplicative(
  nheads,
  nflips,
  multiplier,
  log = FALSE,
  possibilities = get_possibilities(nheads, nflips),
  outside_bounds_is_NA = FALSE
)
```

### **Arguments**

nheads Number of heads

nflips Total number of flips (heads and tails)
multiplier How much to multiply by each flip

log If TRUE return log transformed probabilities.

possibilities All possible sequences of flips that lead to the observed number of heads

outside\_bounds\_is\_NA

If TRUE, if any probability of heads is outside the bounds of probability, the function returns NA. Otherwise, it sets the value to the nearer bound.

# Value

The likelihood of the data (or log likelihood if log=TRUE)

find\_congruent\_models Find congruent models to a simple binomial model This will find the parameter values for other models that equal the likelihood for a simple binomial model. This may not be the MLE for these other models

### **Description**

Find congruent models to a simple binomial model This will find the parameter values for other models that equal the likelihood for a simple binomial model. This may not be the MLE for these other models

6 get\_possibilities

# Usage

```
find_congruent_models(
  nheads,
  nflips,
  slopes = c(0, 0.1, -0.05),
  stopval = 1e-04
)
```

# Arguments

nheads	Number of heads
nflips	Total number of flips (heads and tails)
slopes	Vector of slopes to use
stopval	How large a difference in probability is considered close enough between the flat model and others

# Value

A list containing the parameter estimates with likelihoods for each model and the probabilities for heads at each model

get_possibilities	Exhaustively get all possible sets of outcomes that result in a specified
	number of heads out of a certain number of flips

# Description

This grows very large with the number of flips. It will throw an error if you try too many flips.

# Usage

```
get_possibilities(nheads, nflips)
```

# Arguments

nheads	Number of heads
nflips	Total number of flips (heads and tails)

# Value

data.frame with each potential trial as a row. 1=heads, 0=tails.

prob\_heads\_exponential\_decay

Compute the probability of heads with each flip given an exponential model The model assumes 100% chance of heads before a coin is picked up and it drops exponentially each time the coin is handled.

# Description

Compute the probability of heads with each flip given an exponential model The model assumes 100% chance of heads before a coin is picked up and it drops exponentially each time the coin is handled.

# Usage

```
prob_heads_exponential_decay(nflips, halflife)
```

# **Arguments**

nflips Total number of flips (heads and tails) halflife How many flips to get to 50% heads

#### Value

Vector of probability of heads for the first flip, second flip, etc.

# **Description**

Compute the probability of heads with each flip given a linear change model.

#### Usage

```
prob_heads_linear(nflips, preflip_prob = 0.5, slope = 0.1)
```

# **Arguments**

nflips Total number of flips (heads and tails)

preflip\_prob Probability of heads before the coin is handled

slope How much the probability changes each time the coin is flipped

# Value

Vector of probability of heads for the first flip, second flip, etc.

prob\_heads\_multiplicative

Compute the probability of heads with each flip given a multiplier model The model assumes 50% chance of heads before a coin is picked up and it changes as a percentage of the previous value each flip. i.e., the probability of heads is 101% of the probability the previous flip with a multiplier of 1.01.

# **Description**

Compute the probability of heads with each flip given a multiplier model The model assumes 50% chance of heads before a coin is picked up and it changes as a percentage of the previous value each flip. i.e., the probability of heads is 101% of the probability the previous flip with a multiplier of 1.01.

# Usage

```
prob_heads_multiplicative(nflips, multiplier, outside_bounds_is_NA = FALSE)
```

# Arguments

nflips Total number of flips (heads and tails)

multiplier Factor to multiply the previous probability by

outside\_bounds\_is\_NA

If TRUE, if any probability of heads is outside the bounds of probability, the function returns NA. Otherwise, it sets the value to the nearer bound.

# Value

Vector of probability of heads for the first flip, second flip, etc.

profile\_exponential\_decay\_model

Computes the likelihood for a range of values using an exponential coin model

### **Description**

Computes the likelihood for a range of values using an exponential coin model

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# Usage

```
profile_exponential_decay_model(
  nheads,
  nflips,
  param_range = c(0, nflips * 10),
  number_of_steps = 1000,
  log = FALSE
)
```

## **Arguments**

```
nflips Total number of flips (heads and tails)

param_range Range of parameters to try

number_of_steps

How many values of the parameter to try
```

# Value

vector of likelihoods

# **Examples**

```
nheads <- 8
nflips <- 10
exp_results <- profile_exponential_decay_model(nheads, nflips)
plot(x=exp_results$preflip_prob, y=exp_results$likelihood, type="l")
best_param <- exp_results$halflife[which.max(exp_results$likelihood, na.rm=TRUE)]
print(best_param)</pre>
```

profile\_linear\_model Computes the likelihood for a range of values using a linear coin model

### **Description**

Computes the likelihood for a range of values using a linear coin model

# Usage

```
profile_linear_model(
  nheads,
  nflips,
  param_range = c(0, 1),
  slope = 0.1,
  number_of_steps = 1000,
  log = FALSE,
  outside_bounds_is_NA = FALSE
)
```

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# **Arguments**

nflips Total number of flips (heads and tails)

param\_range Range of parameters to try

slope How much the probability changes each time the coin is flipped

number\_of\_steps

How many values of the parameter to try

#### Value

vector of likelihoods

# **Examples**

```
nheads <- 8
nflips <- 10
linear_results <- profile_linear_model(nheads, nflips)
plot(x=linear_results$preflip_prob, y=linear_results$likelihood, type="1")
dbinom_proportions <- seq(from=0, to=1, length.out=1000)
lines(dbinom_proportions, dbinom(nheads, nflips, dbinom_proportions), col="red")
best_param <- linear_results$preflip_prob[which.max(linear_results$likelihood, na.rm=TRUE)]
print(best_param)</pre>
```

try\_many\_vectors

Compute probability of observations across many potential vectors This will try (1/stepsize)^nflips possible vectors, computing the probability of the observation for each

# Description

Compute probability of observations across many potential vectors This will try (1/stepsize)^nflips possible vectors, computing the probability of the observation for each

# Usage

```
try_many_vectors(
  nheads,
  nflips,
  number_samples = 1000,
  stopval = 1e-05,
  log = FALSE,
  possibilities = get_possibilities(nheads, nflips)
)
```

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# Arguments

nheads Number of heads

nflips Total number of flips (heads and tails)

number\_samples How many vectors to sample

stopval How large a difference in probability is considered close enough between the

flat model and others

log If TRUE return log transformed probabilities.

possibilities All possible sequences of flips that lead to the observed number of heads

# Value

The likelihood of the data (or log likelihood if log=TRUE)

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